

# Community Detection Algorithms

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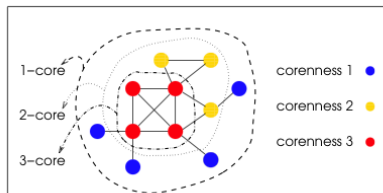
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НАЦИОНАЛЬНЫЙ ИССЛЕДОВАТЕЛЬСКИЙ  
УНИВЕРСИТЕТ

# Finding $k$ -cores

- Set  $S$  is a  $k$ -core if for  $\forall v \in S$ ,  $k(v) \geq k$  and is maximal subgraph.
- The core number of a vertex is the highest order of a core that contains this vertex



# Finding k-cores

**Algorithm:** Core decomposition

**Input:** graph  $G(V,E)$

**Output:**  $core[v]$  - core number for each vertex

compute  $deg[v]$ ;

sort  $V$  :  $deg[v_{i+1}] \geq deg[v_i]$ ;

**for each**  $v \in V$  **do**

$core[v] = degree[v]$ ;

**for each**  $u \in NN(v)$  **do**

**if**  $deg[u] > deg[v]$  **then**

$deg[u] = deg[u] - 1$ ;

            sort  $V$

**end**

**end**

**end**

## Definition

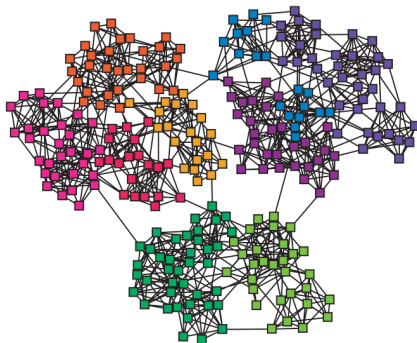
*Network community* is a group of vertices such that vertices inside the group are connected with many more edges than between groups.

- Consider only sparse graphs  $m \ll n^2$
- Each community should be connected
- Divisive algorithms (vs agglomerative)
- Finding communities through graph partitioning
- Graph partition - division of graph vertices into groups such that each vertex belongs only to one group
- Graph cut is a set edges whose end points are in different partitions
- NP-hard, solved by approximation algorithms and heuristics
- Recursive 2-way partition, multiway partition

# Edge betweenness

Edge betweenness - number of shortest paths  $\sigma_{st}(e)$  going through edge  $e$

$$C_B(e) = \sum_{s \neq t} \frac{\sigma_{st}(e)}{\sigma_{st}}$$



Newman-Girvan, 2004

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**Algorithm:** Edge Betweenness

**Input:** graph  $G(V,E)$

**Output:** Dendrogram

**repeat**

    For all  $e \in E$  compute edge betweenness  $C_B(e)$ ;  
    remove edge  $e_i$  with largest  $C_B(e_i)$  ;

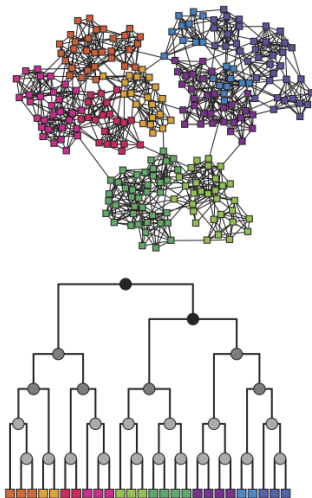
**until** *edges left* ;

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If bi-partition, then stop when graph splits in two components  
(check for connectedness)

# Edge betweenness

## Dendrogram



- Modularity:

$$Q = \frac{1}{2m} \sum_{ij} \left( A_{ij} - \frac{k_i k_j}{2m} \right) \delta(c_i, c_j)$$

$c_i$ - class,  $\delta(c_i, c_j)$ - kronecker delta

- Single class,  $\delta(c_i, c_j) = 1$

$$Q = \frac{1}{2m} \sum_{ij} \left( A_{ij} - \frac{k_i k_j}{2m} \right) = 0$$

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- $e_{rs}$  - fraction of edges between vertices of types  $r$  and  $s$  (edges between groups):

$$e_{rs} = \frac{1}{2m} \sum_{i \in R, j \in S} A_{ij} = \frac{1}{2m} \sum_{ij} A_{ij} \delta(c_i, r) \delta(c_j, s)$$

- $a_r$  - fraction of edges attached to vertices of type  $r$  (edges to all vertices):

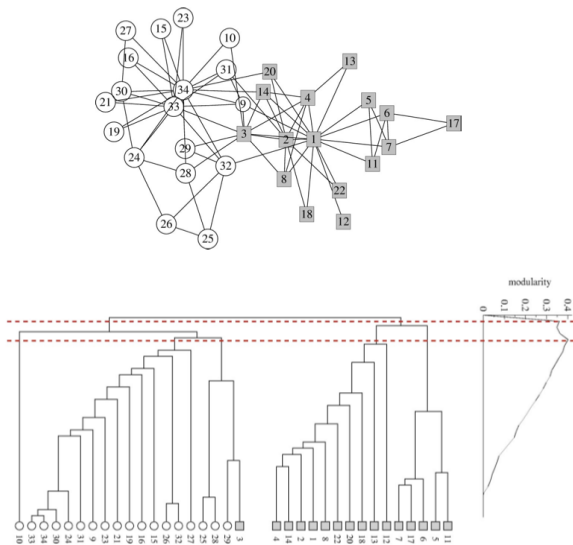
$$a_r = \frac{1}{2m} \sum_{i \in R, j} A_{i,j} = \frac{1}{2m} \sum_i k_i \delta(c_i, r)$$

- Modularity

$$Q = \frac{1}{2m} \sum_{ij} \left( A_{ij} - \frac{k_i k_j}{2m} \right) \delta(c_i, c_j) = \sum_r (e_{rr} - a_r^2)$$

# Edge betweenness

## Dendrogram and modularity score



# Spectral Modularity Maximization

- Direct modularity maximization (bi-partitioning), [Newman, 2006]
- For two classes  $C_1, C_2$  indicator variable  $s = \pm 1$

$$\delta(c_i, c_j) = \frac{1}{2}(s_i s_j + 1) = \begin{cases} 1: & i, j \in C_1 \text{ or } i, j \in C_2 \\ 0: & i \in C_1, j \in C_2 \text{ or } i \in C_2, j \in C_1 \end{cases}$$

- Modularity

$$Q = \frac{1}{4m} \sum_{ij} \left( A_{ij} - \frac{k_i k_j}{2m} \right) (s_i s_j + 1) = \frac{1}{4m} \sum_{ij} B_{ij} s_i s_j$$

where

$$B_{ij} = A_{ij} - \frac{k_i k_j}{2m}$$

# Spectral Modularity Maximization

- Quadratic form:

$$Q(\mathbf{s}) = \frac{1}{4m} \mathbf{s}^T \mathbf{B} \mathbf{s}$$

- Integer optimization - NP, relaxation  $s \rightarrow x, x \in R$
- Keep norm  $\|\mathbf{x}\|^2 = \sum_i x_i^2 = \mathbf{x}^T \mathbf{x} = n$
- Quadratic optimization

$$Q'(\mathbf{x}) = \frac{1}{4m} \mathbf{x}^T \mathbf{B} \mathbf{x} - \lambda (\mathbf{x}^T \mathbf{x} - n)$$

- Eigenvector problem

$$\mathbf{B} \mathbf{x}_i = \lambda'_i \mathbf{x}_i$$

- Approximate modularity

$$Q'(\mathbf{x}_i) = \frac{n}{4m} \lambda_i$$

- Maximization - maximal  $\lambda$

- Can't choose  $\mathbf{s} = \mathbf{x}_k$ , can select optimal  $\mathbf{s}$
- Decompose in the basis:  $\mathbf{s} = \sum_j a_j \mathbf{x}_j$ , where  $a_j = \mathbf{x}_j^T \mathbf{s}$
- Modularity

$$Q(\mathbf{s}) = \frac{1}{4m} \mathbf{s}^T \mathbf{B} \mathbf{s} = \frac{1}{4m} \sum_i (\mathbf{x}_i^T \mathbf{s})^2 \lambda_i$$

- $\max Q(\mathbf{s})$  reached when  $\lambda_1 = \lambda_{\max}$  and  $\max \mathbf{x}_1^T \mathbf{s} = \sum_j x_{1j} s_j$
- Choose  $\mathbf{s} \parallel \mathbf{x}_1$ ,  $\mathbf{s} = \text{sign}(\mathbf{x}_1)$

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**Algorithm:** Spectral modularity maximization: two-way partition

**Input:** adjacency matrix  $\mathbf{A}$

**Output:** class indicator vector  $\mathbf{s}$

compute  $\mathbf{k} = \text{deg}(\mathbf{A})$ ;

compute  $\mathbf{B} = \mathbf{A} - \frac{1}{2m}\mathbf{k}\mathbf{k}^T$ ;

solve for maximal eigenvector  $\mathbf{B}\mathbf{x} = \lambda\mathbf{x}$ ;

set  $\mathbf{s} = \text{sign}(\mathbf{x}_1)$

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Recursive bisection

- An  $O(m)$  Algorithms for Cores Decomposition of Networks. V. Batagelj, M. Zaversnik, 2002
- Finding and evaluating community structure in networks, M.E.J. Newman, M. Girvan, Phys. Rev E, 69, 2004
- Modularity and community structure in networks, M.E.J. Newman, PNAS, vol 103, no 26, pp 8577-8582, 2006