## Network structure

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## Network Science



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## Network structure



## Typical network structure

Core-periphery structure of a network

image from J. Leskovec, K. Lang, 2010

## Graph cores

## Definition

A $k$-core is the largest subgraph such that each vertex is connected to at least $k$ others in subset


Every vertex in $k$-core has a degree $k_{i} \geq k$ $(k+1)$-core is always subgraph of $k$-core The core number of a vertex is the highest order of a core that contains this vertex

## k-core decomposition

V. Batageli, M. Zaversnik, 2002

- If from a given graph $G=(\mathrm{V}, \mathrm{L})$ recursively delete all vertices, and lines incident with them, of degree less than $k$, the remaining graph is the k -core.



## K-cores

Zachary karate club: 1,2,3,4 - cores


## k-cores



## Graph cliques

## Definition

A clique is a complete (fully connected) subgraph, i.e. a set of vertices where each pair of vertices is connected.


Cliques can overlap

## Graph cliques

- A maximal clique is a clique that cannot be extended by including one more adjacent vertex (not included in larger one)
- A maximum clique is a clique of the largest possible size in a given graph


Maximal


Maximal
\& Maximum


Not maximal


Not clique

- Graph clique number is the size of the maximum clique

image from D. Eppstein

## Graph cliques

Maximum cliques


Maximal cliques:
Clique size:
$\begin{array}{llll}2 & 3 & 4 & 5\end{array}$
Number of cliques: $\begin{array}{llll}11 & 21 & 2 & 2\end{array}$

## Graph cliques

Computational issues:

- Finding click of fixed given size $k-O\left(n^{k} k^{2}\right)$
- Finding maximum clique $O\left(3^{n / 3}\right)$
- But in sparse graphs...


## Network communities

## Definition

Network communities are groups of vertices such that vertices inside the group connected with many more edges than between groups.


- Community detection is an assignment of vertices to communities.
- Will consider non-overlapping communities
- Graph partitioning problem


## Network communities

What makes a community (cohesive subgroup):

- Mutuality of ties. Almost everyone in the group has ties (edges) to one another
- Compactness. Closeness or reachability of group members in small number of steps, not necessarily adjacency
- Density of edges. High frequency of ties within the group
- Separation. Higher frequency of ties among group members compared to non-members


## Community density

- Graph $G(V, E), n=|V|, m=|E|$
- Community - set of nodes $S$
$n_{s}$-number of nodes in $S, \quad m_{s}$ - number of edges in $S$
- Graph density

$$
\rho=\frac{m}{n(n-1) / 2}
$$

- community internal density

$$
\delta_{i n t}(C)=\frac{m_{s}}{n_{s}\left(n_{s}-1\right) / 2}
$$

- external edges density

$$
\delta_{e x t}(C)=\frac{m_{e x t}}{n_{c}\left(n-n_{c}\right)}
$$

- community (cluster): $\delta_{\text {int }}>\rho, \delta_{\text {ext }}<\rho$


## Modularity

- Compare fraction of edges within the cluster to expected fraction in random graph with identical degree sequence

$$
Q=\frac{1}{4}\left(m_{s}-E\left(m_{s}\right)\right)
$$

- Modularity score

$$
Q=\frac{1}{2 m} \sum_{i j}\left(A_{i j}-\frac{k_{i} k_{j}}{2 m}\right) \delta\left(c_{i}, c_{j}\right),=\sum_{u}\left(e_{u u}-a_{u}^{2}\right)
$$

$e_{u u}$ - fraction of edges within community $u$
$a_{u}=\sum_{u} e_{u v}$ - fraction of ends of edges attached to nodes in $u$

- The higher the modularity score - the better are communities
- Modularity score range $Q \in[-1 / 2,1)$, single community $Q=0$


## Heuristic approach

Focus on edges that connect communities. Edge betweenness -number of shortest paths $\sigma_{s t}(e)$ going through edge $e$

$$
C_{B}(e)=\sum_{s \neq t} \frac{\sigma_{s t}(e)}{\sigma_{s t}}
$$



Construct communities by progressively removing edges

## Edge betweenness

Newman-Girvan, 2004
Algorithm: Edge Betweenness
Input: graph $G(V, E)$
Output: Dendrogram

## repeat

For all $e \in E$ compute edge betweenness $C_{B}(e)$;
remove edge $e_{i}$ with largest $C_{B}\left(e_{i}\right)$;
until edges left;
If bi-partition, then stop when graph splits in two components (check for connectedness)

## Edge betweenness

Hierarchical algorithm, dendrogram


## Edge betweenness

## Zachary karate club



## Edge betweenness

Zachary karate club


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## Edge betweenness



## Edge betweenness

best: clusters $=6$, modularity $=0.345$


## Edge betweenness

Zachary karate club


## References

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