### Network structure

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#### **Network Science**



NATIONAL RESEARCH UNIVERSITY

### Network structure



Core-periphery structure of a network



# Graph cores

#### Definition

A k-core is the largest subgraph such that each vertex is connected to at least k others in subset



Every vertex in k-core has a degree  $k_i \ge k$ (k + 1)-core is always subgraph of k-core The core number of a vertex is the highest order of a core that contains this vertex

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### k-core decomposition

V. Batageli, M. Zaversnik, 2002

• If from a given graph G = (V, L) recursively delete all vertices, and lines incident with them, of degree less than k, the remaining graph is the k-core.



### K-cores

Zachary karate club: 1,2,3,4 - cores



#### k-cores



k-cores: 1:1458, 2:594, 3:142, 4:12, 5:6 k-shells: 1:864-red, 2:452-pale green, 3:130-green, 5:6-blue, 6:6-purple

# Graph cliques

#### Definition

A *clique* is a complete (fully connected) subgraph, i.e. a set of vertices where each pair of vertices is connected.



#### Cliques can overlap

# Graph cliques

- A **maximal clique** is a clique that cannot be extended by including one more adjacent vertex (not included in larger one)
- A maximum clique is a clique of the largest possible size in a given graph



• Graph clique number is the size of the maximum clique

image from D. Eppstein

# Graph cliques

#### Maximum cliques



Maximal cliques:Clique size:2345Number of cliques:112122

Zachary, 1977

Computational issues:

- Finding click of fixed given size  $k O(n^k k^2)$
- Finding maximum clique  $O(3^{n/3})$
- But in sparse graphs...

# Network communities

#### Definition

*Network communities* are groups of vertices such that vertices inside the group connected with many more edges than between groups.



- Community detection is an assignment of vertices to communities.
- Will consider non-overlapping communities
- Graph partitioning problem

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Lecture 8

What makes a community (cohesive subgroup):

- Mutuality of ties. Almost everyone in the group has ties (edges) to one another
- Compactness. Closeness or reachability of group members in small number of steps, not necessarily adjacency
- Density of edges. High frequency of ties within the group
- Separation. Higher frequency of ties among group members compared to non-members

Wasserman and Faust

### Community density

- Graph G(V, E), n = |V|, m = |E|
- Community set of nodes S
   n<sub>s</sub>-number of nodes in S, m<sub>s</sub> number of edges in S
- Graph density

$$\rho = \frac{m}{n(n-1)/2}$$

community internal density

$$\delta_{int}(C) = rac{m_s}{n_s(n_s-1)/2}$$

external edges density

$$\delta_{ext}(C) = \frac{m_{ext}}{n_c(n-n_c)}$$

• community (cluster):  $\delta_{int} > \rho$ ,  $\delta_{ext} < \rho$ 

• Compare fraction of edges within the cluster to expected fraction in random graph with identical degree sequence

$$Q=\frac{1}{4}(m_s-E(m_s))$$

Modularity score

$$Q = \frac{1}{2m} \sum_{ij} \left( A_{ij} - \frac{k_i k_j}{2m} \right) \delta(c_i, c_j), = \sum_u (e_{uu} - a_u^2)$$

 $e_{uu}$  - fraction of edges within community u $a_u = \sum_u e_{uv}$  - fraction of ends of edges attached to nodes in u

- The higher the modularity score the better are communities
- Modularity score range  $Q \in [-1/2, 1)$ , single community Q = 0

## Heuristic approach

Focus on edges that connect communities.

Edge betweenness -number of shortest paths  $\sigma_{st}(e)$  going through edge e

$$C_B(e) = \sum_{s \neq t} \frac{\sigma_{st}(e)}{\sigma_{st}}$$



Construct communities by progressively removing edges

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Newman-Girvan, 2004

Algorithm: Edge Betweenness

**Input**: graph G(V,E)

Output: Dendrogram

#### repeat

```
For all e \in E compute edge betweenness C_B(e);
remove edge e_i with largest C_B(e_i);
```

until edges left;

If bi-partition, then stop when graph splits in two components (check for connectedness)

Hierarchical algorithm, dendrogram











#### best: clusters = 6, modularity = 0.345





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